

YOUTH BASKETBALL LEAGUE WINTER 2016-2017

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CITY OF WOODLAND COMMUNITY SERVICES DEPARTMENT
YOUTH BASKETBALL LEAGUE WINTER 2016-2017

INTRODUCTION – NOTES FOR PARENTS AND PLAYERS

Welcome to the City of Woodland Youth Basketball League! This league focuses on having fun and getting better through organized basketball.

This is a *developmental* basketball league, meaning the aim is to have our young players get better through actual basketball contacts. Every team is guaranteed at least nine games in a season. We keep score and we have a playoff at the end of the season. The teams are divided as fairly as possible in order to create balanced teams and better competition. Ultimately the focus is on the *kids* and their experience playing basketball. Win or lose, we want everyone to have fun.

To the parents: Please keep up the enthusiasm for your team during games! The kids deserve to compete in a positive environment, so the support in the stands is important. If you have any feedback at any time during the season, send me an email.

To the players: This is *your* league. We're giving you lots of opportunities to play basketball and learn new skills. Listen to your coaches and *always* get better. Be ready to make new friends this year!

Have a great season!



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IMPORTANT DATES

Sep. 9	Early registration open	Nov. 17	Coach meeting
Oct. 17	Coach signup deadline	Nov. 28	Practices start
Oct. 31	General registration open	Dec. 3	Season Opener
Nov. 18	Registration deadline	Feb. 18	Last games
Nov. 15	Evaluation day		

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SPORTSMANSHIP POLICY

This policy reflects the City of Woodland's expectation of players, coaches, parents, and spectators. Our philosophy is simple:

- 1. Respect everyone.**
- 2. Have fun.**
- 3. Play basketball.**
- 4. Get better.**
- 5. Play to win.**

What's the word we use most? → PLAY – remember it's a game.

What's the first word we use? → RESPECT – show to everyone always.

What's at the center of everything? → BASKETBALL – what a cool game, huh?

What's the last word we use? → WIN – it's the lowest priority.

What's weaved in there? → FUN – enjoy playing!

→ BETTER – develop your skills.

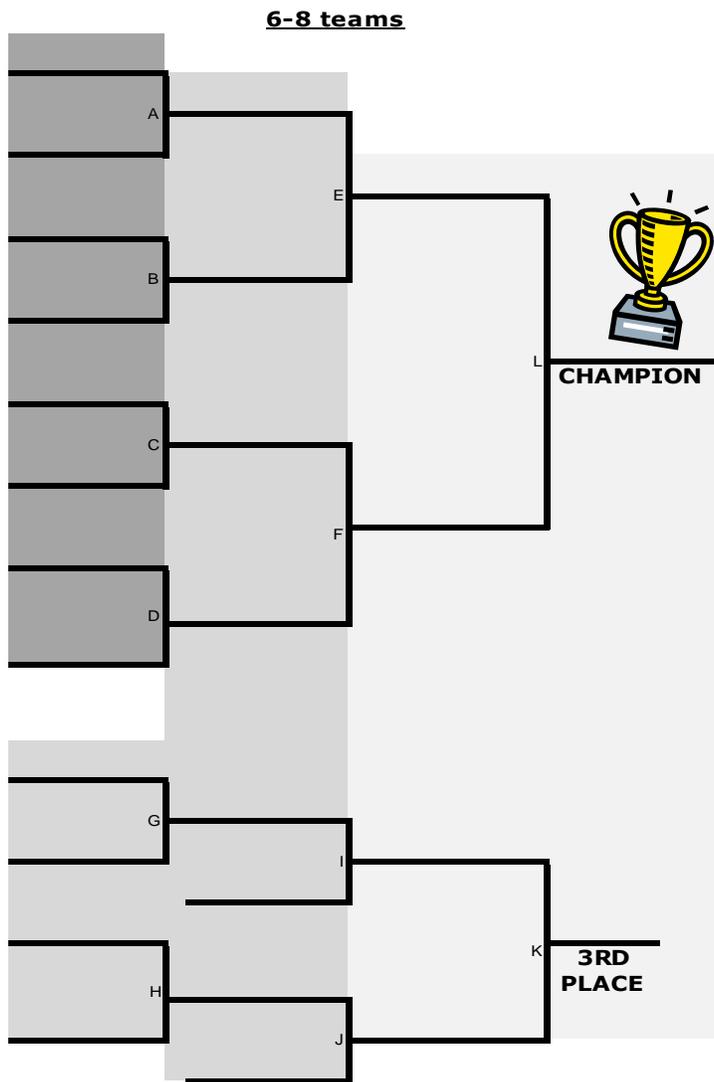
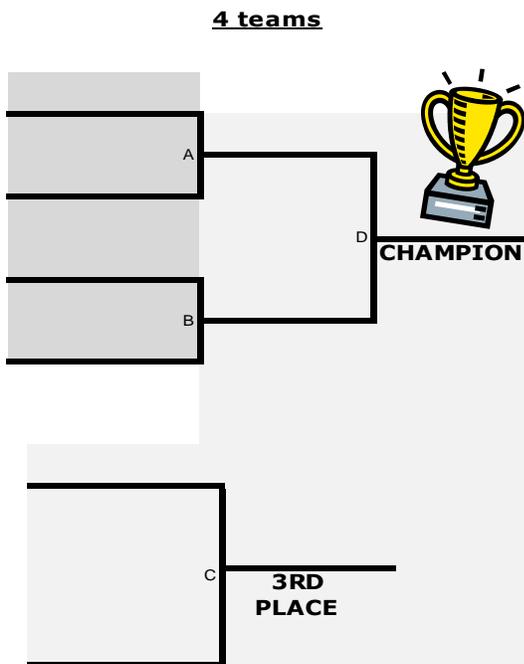
Bad sportsmanship will not be tolerated and could result in removal from the league. Spectators (including parents) must behave appropriately or risk being thrown out of the building. Coaches are responsible for controlling their team's spectators. Players should review the rules to see consequences of technical fouls during games.

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PRE-SEASON // REGULAR SEASON // PLAYOFFS // AWARDS



1. Regular season starts December 3.
2. Picture day is December 10; expect to show up at least an hour early to your game on picture day.
3. Final games played on February 18.
4. Regular season standings tie-breakers will be head to head record and then points allowed.
5. The playoffs will be double-elimination seeded brackets, set up as the following:



6. Ribbons will be given out to all players in teams that earn 4th-8th place. Medals will be given out to all players in teams that earn 1st-3rd place. There will be a brief award ceremony following each team's last game.

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EVALUATION DAY // DRAFTING TEAMS // PRACTICE TIMES

1. All players and coaches should attend evaluation day on November 15. This day is simply to assess each player's skills in order to create fair and balanced teams. The player will sign up for their appointment upon registration.
2. A drafting board made up of coaches and volunteers will grade each player on a scale of 1 (low skill) to 5 (elite). All scores will be averaged and teams will be arranged by several criteria such as grade, skill level, size, etc. The Community Services Department has full control over splitting up the teams. We will be using a "serpentine draft" method in order to create a fair league.
3. Player preferences will not be offered again this year. This is being done to see if we can increase fairness and balance among the teams.
4. The only players eligible to be frozen in this draft process are: children of coaches, siblings, and teams that form in non-Woodland communities. Non-Woodland teams should not be a collection of top-level players and are subject to exclusion from playoffs if staff determines this is the case.
5. No assistant coaches will be assigned until every team in the division has a head coach.
6. All coaches should attend the coaches meeting on Thursday November 17th at the scheduled time. Here the coaches will be given their teams to review. Coaches will pick their practice time(s) from the available practice slots. It is recommended that teams practice at the same time as other teams in their division. Coaches can change or add practice time as long as another slot is available. Coaches can also call practices outside of scheduled gym time should that coach find a facility.
7. Coaches should call all of their players soon after the meeting to introduce themselves and to inform them of practice time and their first game.
8. This draft system is subject to change as we perfect the system. Please provide feedback on the quality survey at the end of the season.

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DIVISION I (12U BOYS) AND DIVISION II (12U GIRLS) RULES

NFHS High School rules except the following:

1. Eligible birthdates: February 18, 2005 – February 17, 2005; players shall not be older than 12 at any point during the season. Players should be at least 10 at any point during the season. Any valid disputes may require the player to show a birth certificate. The City reserves the right to move players up or down depending on age and skill level.
2. TIME: 4 x 10 minute quarters with running clock.
3. 3 - 45 second time-outs per game.
4. 3 minute half-time.
5. Stop-clock for last 2 minutes of fourth quarter only. (exception: if points spread is more than 20)
6. Overtime play will consist of 3 minutes running time with 1 time-out allowed (no carryover). Clock will stop the last 1 minute.
7. On technical fouls opposing team will get the ball at mid-court. Player committing technical will sit out the next 5 minutes of game. (this time will count toward playing time.)
8. All players will play a minimum of **16** minutes (40 minute game) unless at the judgment of the coach due to unsportsmanlike conduct, injury, etc., he feels player should be benched. First offense of underplaying is a warning to the head coach; second offense is a technical foul to the head coach at the start of the next game; third offense is an ejection for the head coach. Two ejections disqualifies the *head coach* from the rest of the season.
9. 2 technical fouls on any player in one game disqualifies the player for the remainder of the game, **and** the following game. A total of 3 technical fouls during the season disqualifies the player from the league.
10. 2 technical fouls on any coach during a season disqualifies the *head coach* from the rest of the season.
11. Team score will be kept, but the scorekeepers can take the score off of the scoreboard in the case of a one-sided game.
12. Man-man and zone defenses are allowed.
13. NO full-court press is allowed. Teams may defend opposing players at half-court.
14. Double teaming/trapping allowed in the paint only.
15. 28.5" basketball will be used for games.
- 16. Please show up 20 minutes prior to game time.**

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DIVISION III (14U BOYS) AND DIVISION IV (14U GIRLS) RULES

NFHS High School rules except the following:

1. Eligible birthdates: February 18, 2003 – February 17, 2004; players shall not be older than 14 at any point during the season. Players should be at least 12 at any point during the season. Any valid disputes may require the player to show a birth certificate. The City reserves the right to move players up or down depending on age and skill level.
2. TIME: 2 x 20 minute periods with running clock.
3. 2 - 45 seconds time-outs per half.
4. 3 minute half time.
5. Stop-clock last two minutes of the second half. (exception: if point spread is more than 20)
6. No press if point spread is more than 20.
7. "Mercy Rule": if a team is down by more than 20 points, defense must guard within the 3-point line.
8. Overtime play will consist of 3 minutes running time with 1 time-out allowed (no carryover). Clock will stop the last 1 minute.
9. Technical fouls are automatic 2 points and the ball at mid-court. Player committing technical will sit out the next 5 minutes of game. (this time will count toward playing time.)
10. 2 technical fouls on any player in one game disqualifies the player for the remainder of the game, **and** the following game. A total of 3 technical fouls during the season disqualifies the player from the league.
11. All players will play a minimum of **16** minutes (40 minute game) unless at the judgment of the coach due to bad sportsmanship, injury, etc., he/she feels this is not in the best interest of the team. First offense of underplaying is a warning to the head coach; second offense is a technical foul to the head coach at the start of the next game; third offense is an ejection for the head coach. Two ejections disqualifies the *head coach* from the rest of the season.
12. Score clock is **OFFICIAL** score. (time-outs, personal, and team fouls will be kept.)
13. RECENT RULE CHANGE: Double teaming, trapping, and full court-press allowed per NFHS rules. (Coaches must use common sense when applying these defenses to less experienced players)
14. **Please show up 20 minutes prior to game time.**

